



Introduction to Functions

ELEC1006: ENGINEERING COMPUTING

Modular Programming & Functions

- Modular programming: Break a program up into smaller, manageable functions or modules.
- Function: A collection of statements to perform a task.
- Motivation for modular programming:
 - Improves maintainability of programs.
 - Simplifies the process of writing programs.

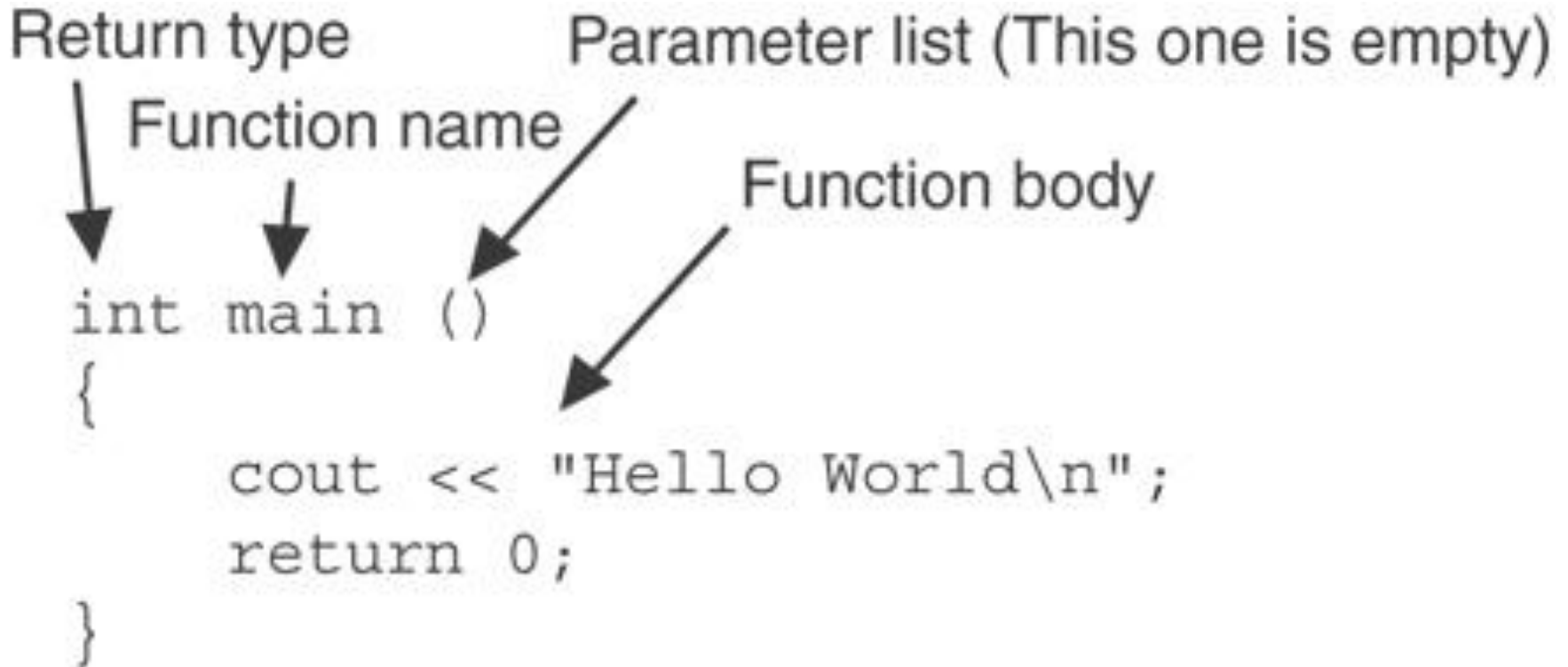
Defining & Calling Functions

- Function call: A statement that causes a function to execute.
- Function definition: Statements that make up a function.

Function Definition

- Definition includes:
 - Name: Function names follow same rules as variables.
 - Parameter list: Variables containing values passed to the function.
 - Body: Statements that perform the function's task, enclosed in { } .
 - Return type: Data type of the value that function returns to the part of the program that called it.

main() Function



Note: The line that reads `int main ()` is the function header.

Function Return Type

- If a function returns a value, the type of the value must be indicated:

```
int main()  
{  
    cout << "Hello World!\n";  
    return 0;  
}
```

- If a function does not return a value, its return type is `void`:

```
void main()  
{  
    cout << "Hello World!\n";  
}
```

More info

- [1] cplusplus.com: Functions
<https://cplusplus.com/doc/tutorial/functions/>
- [2] learncpp.com: 2.1 – Introduction to Functions
<https://www.learncpp.com/cpp-tutorial/introduction-to-functions/>