

WESTERN SYDNEY
UNIVERSITY



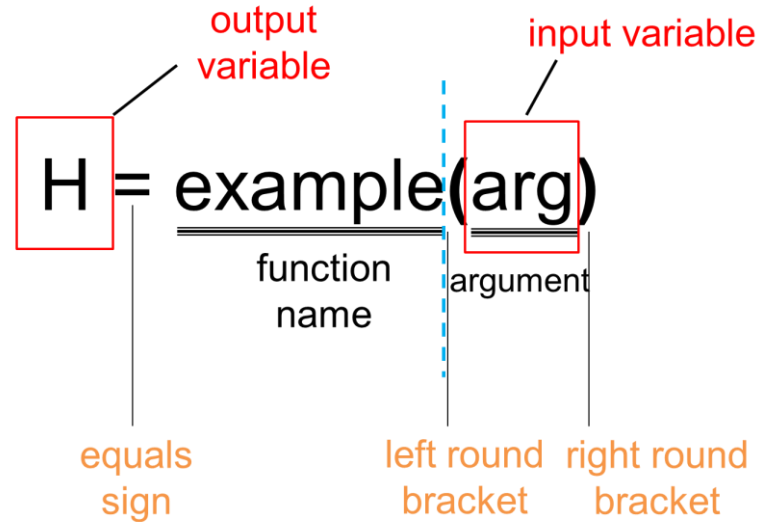
Module 2

Introduction to MATLAB Functions

What is a function?

- A computational expression that uses one or more input values to produce an output value.
- Functions that are readily useable in MATLAB are called 'built-in' functions.

Syntax of a function



MATLAB functions have 3 components:

input arguments(s), output arguments(s), and function name, for example:

$$\mathbf{b} = \mathbf{tan}(\mathbf{x})$$

\mathbf{x} is the input argument, \mathbf{b} is the output argument, and \mathbf{tan} is the name of a built-in function; in this case, it is the tangent function with argument in radians.

MATLAB functions

- **Functions** take the form:
variable(s) = function(number or variable(s))
- MATLAB has many functions stored in its file system.
- To use one of the built-in functions you need to know its name and what the input values are.
- For example, the **square root function: sqrt()**.
- To find the square root of 9 using MATLAB type:

sqrt(9)

Elementary Mathematical Functions

- MATLAB can perform all of the operations that your calculator can and more.
- Search for the topic 'elementary math' in the Help Navigator or click [here](#)
- Try the following in MATLAB to continue your exploration of MATLAB capabilities

```
sqrt(9)
```

```
ans=3
```

```
log(7)
```

```
ans=1.9459
```

of course, try a few others.

Rounding functions

- Sometimes it is necessary to round numbers. MATLAB provides several utilities to do this.

`round(x)`

`fix(x)`

`floor(x)`

`ceil(x)`

```
>> x=[16.3 3.9 -2.1 -4.8]
```

```
x =
```

```
16.3000  3.9000 -2.1000 -4.8000
```

```
>> round(x)
```

```
ans =
```

```
16  4  -2  -5
```

Rounds towards
the nearest integer

```
>> fix(x)
```

```
ans =
```

```
16  3  -2  -4
```

Rounds towards zero

```
>> floor(x)
```

```
ans =
```

```
16  3  -3  -5
```

Rounds towards $-\infty$

```
>> ceil(x)
```

```
ans =
```

```
17  4  -2  -4
```

Rounds towards $+\infty$

- What do they do?

Trigonometric functions

- MATLAB can compute numerous trigonometric functions, for angle arguments in radians:

`sin()`, `cos()`, `tan()`, `cot()`, `sec()`, `csc()`

or for degree arguments:

`sind()`, `cosd()`, `tand()`, `cotd()`, `secd()`, `cscd()`

- There is also inverse trigonometric functions that return an angle in radians:

`asin()`, `acos()`, `atan()`, `acot()`, `asec()`, `acsc()`

or to return an angle in degrees use the following:

`asind()`, `acosd()`, `atand()`, `acotd()`, `asecd()`, `acscd()`

Trigonometric functions

- To convert degrees to radians,
 $\text{degrees} = \pi/180 \times \text{radians}$
Alternatively, use the `deg2rad()` function
- To convert radians to degrees, the conversion is based on the relationship:
 $\text{radians} = 180/\pi \times \text{degrees}$
Alternatively, use the `rad2deg()` function

Examples

- $\sin(\pi/3)$ gives 0.8660 – the input argument is taken in radians whereas $\sin(60)$ gives -0.3048 (once again the input argument is in radians)
- For an input in degrees
 - $\text{sind}(60)$ gives 0.8660
 - $\text{cosd}(60)$ gives 0.5
 - $\text{tand}(45)$ gives 1.0

Noteworthy facts

- **pi** is a built-in constant in MATLAB.
- Numerical computations with decimal-point numbers are only approximate (just like your calculator). If you try to find **sin(pi)**, MATLAB will not return 0 as expected, but rather 1.2246e-016.

Data analysis functions

- It is often necessary to analyze data statistically.
- MATLAB has many statistical functions:

max()

min()

mean()

median()

sum()

prod()

sort()

sortrows()

size()

length()

std()

var()

Other useful functions

- To find the **real** and **imaginary components** of a complex number:
`real(c)`
`imag(c)`
- To find the **absolute value** or **modulus** of a complex number:
`abs(c)`
- To find the **angle** or **argument** expressed in radians of a complex number:
`angle(c)`

Other useful functions

- **clock**: produces an array that tells year, month, day, hour, min, sec.
- **date**: tells date
- **pi**: the number pi (3.141592653589.....)
- **i**: imaginary number % $i = \text{sqrt}(-1)$
- **j**: imaginary number % $j = \text{sqrt}(-1)$
- **eps**: smallest difference between two numerically-computed, adjacent real ('floating point') numbers = $2.2204e-016$.